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DATE: Tuesday, March 16, 2004

Hide?	<u>Set</u> Name	Query	<u>Hit</u> Count	
DB=USPT; PLUR=NO; OP=OR				
	L27	L26 and (icon or icons or button or buttons or menu or menus or window or windows)	3	
	L26	125 and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) near (animated or animation) near (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	6	
	L25	345/473-474.ccls.	845	
	L24	L23 and ((animated or animation) near (agent\$ or visuals or visualization\$ or graphic or graphics or icon or icons or shape or shapes or image or images or button or buttons or object or objects))	53	
	L23	(117 or 118) and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) same (animated or animation) same (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	116	
	L22	(117 or 118) and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) same (animated or animation) same (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	116	
	L21	116 and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) same (animated or animation) same (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	10	
	L20	116 and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) near (animated or animation) near (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	0	
	L19	(117 or 118) and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) near (animated or animation) near (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	1	
	L18	707/104.1.ccls.	2034	
	L17	707/2-3.ccls.	3267	
		(L15).pn. (4592734 4594720 4600073 4605022 4614440 4779749 4784605 4803986 4828153 4843681 4881391 4889181 4913027 4947783 4963111 4966505 4989371 4989511 5192135 5209378 5219407 5240164 H001240 5261206 5295243 5301998 5303292 5307150 5314235 5328245 5330087 5335797 5422951 5427044 5433518 5440785 5449341 5467842 5472261 5486689 5505470 5514858 5542439 5607704 5620109 5647251 5657298 5659156 5668619 5669744).pn. (5675950 5730727 5731807 5731816 5745927 5758812 5762259 5764026 5764490 5771536 5778951 5807293 5848471		
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	L16	5860432 5862723 5868343 5871129 5887364 5893452 5894847 5903985 5929401 5927527 5926897 5960979 5974592 5999190 5997095 6017419 6018832 6032315 6032320 6047506 6066110 6070497 6097840 6095271 6100482 6101660 6109502 6113228 6132940 6141855 6141920 6170091 6172291 6178583 6181978 6189912 6205892).pn. (6230355 6250867 6280309 6280435 6290664 6318363 6324380 6357326 6419086 6525745 5708787 6466790 5491626 5526273 5621779 5682550 5711672 5900871 5907326 5990805 6009410 6060995 6081693 6324578 6339826 6385627 6487538 6525721 6637029 6668177 5717945 5867799 5887133 6031795 6134532 6195651 5404393 5561708 5715444 5845067 5848396 5983214 5983219 5991735 6029161 6029182 6035403 6044376 6052714 6064980).pn. (6189008 6195696 6199067 6229524 6236978 4398312 4422322 4440186 4559614 4570339 4593409 4621716 4775935 4846553 4887207 5003612 5245656 5255389 5333309 5336870 5398033 5414757 5414844 5417495 5428778 5433455 5438180 5517696 5619857 5634127 5666210 5675384 5710884 5717923 5724521 5774671 5832212 5829864 5829559 5867498 5878230 5878222 5890128 5901287 5915243 5918236 5933254 5933811 5940821 5940806).pn. (5974406 5973683 5987454 5995943 6005597 6014638 6029245 6044400 6047310 6052720 6052730 6058367 6067998 6076166 6085220 6101486 6104922 6112192 6115709 6119157 6119583 6145681 6147604 6161125 6164975 6177880 6177960 6185614 6208975 6253369 6266667 6279013 6286043 6289381 6292167 6298350 6308175 6314094 6314420 6323753 6327590 6342836 6345293 6356893 6359270 6363140 6374237	300
□	L15	6381594 6385592 6385619).pn. (6017477 5974413 5268817 5410447 5481430 5594619 6314426 6438545 6658410 5872850 6041311 6049777 6092049 6112186 6169989 6202058 5724567 6108645 6178424 6266649 6317722 6363357 6438579 6526411 4487520 4869085 4998362 5479593 5566839 5964451 5980324 6008762 6134994 6149465 6227925 6231020 4247999 4249764 4256357 4292006 4333506 4377016 4457722 4474095 4477253 4496500 4499936 4555137 4561108 4576345)	540
	L14	L4 and L11	0
	L13	L11 and ((user\$ or client\$ or consumer\$ or customer\$ or patient\$ or artist\$) adj (profile\$ or profiling))	0
	L12	L10 and L11	0
	L11	L9 and ((manipulat\$ or chang\$ or add\$ or remov\$ or delet\$ or modify or modific\$) near (animated or animation) near (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	43
	L10	L9 and ((user\$ or client\$ or consumer\$ or artist\$ or patient\$ or customer\$) near (animated or animation) near (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	18
	L9	((animated or animation) near (icon or icons or graphic or graphics or visualization or visuals or visual or image or images or browser or browsers))	2796
	L8	((front or home) adj1 (page or page\$ or site or site\$)).ti.	6
	L7	L5 and agent\$	13
	L6	L5 and agent	11
	L5	L4 and (browser\$ or shape\$ or image\$ or visual or visuals or visualization or	42

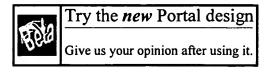
	visualizations or graphic or graphic or icon or icons)	
L4	((user\$ or consumer\$ or customer\$ or client\$ or subscriber\$ or patient\$ or buyer\$ or retailer\$) adj1 (profile or profiles or profil\$)).ti.	55
L3	L2 and user\$.ti.	27
L2	((user adj1 (profile or profil\$ or develop\$ or produced or creat\$)) near (shape or shape\$ or icon\$ or visuals or visualiz\$ or graphic or graphics or picture or pictures or browser\$ or image or images))	193
L1	((user adj1 (profile or profil\$ or develop\$ or produced or creat\$)) near (icon\$ or visuals or visualiz\$ or graphic or graphics or picture or pictures or browser or browser\$ or image or images))	188
	L3 L2	or retailer\$) adj1 (profile or profiles or profil\$)).ti.  L2 and user\$.ti.  ((user adj1 (profile or profil\$ or develop\$ or produced or creat\$)) near (shape or shape\$ or icon\$ or visuals or visualiz\$ or graphic or graphics or picture or pictures or browser or browser\$ or image or images))  ((user adj1 (profile or profil\$ or develop\$ or produced or creat\$)) near (icon\$ or visuals or visualiz\$ or graphic or graphics or picture or pictures or browser or

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### Search Results

Search Results for: [user defined and animation and visualization and behavior and personality]
Found 5 of 127,944 searched.

Sea	arch within Results						
> Se	Search Help/Tips > Advanced Search						
Sort	t by: Title Publication Publication Date Score Sinder						
Res	Results 1 - 5 of 5 short listing						
4	VUIMS: a visual user interface management system Jon H. Pittman, Christopher J. Kitrick Proceedings of the 3rd annual ACM SIGGRAPH symposium on User interface software and technology August 1990	77%					
4	Interfaces: Authoring scenes for adaptive, interactive performances Patrick Gebhard, Michael Kipp, Martin Klesen, Thomas Rist Proceedings of the second international joint conference on Autonomous agents and multiagent systems July 2003  In this paper, we introduce a toolkit called SceneMaker for authoring scenes for adaptive, interactive performances. These performances are based on automatically generated and pre-scripted scenes which can be authored with the SceneMaker in a two-step approach: In step one, the scene flow is defined using cascaded finite state machines. In a second step, the content of each scene must be provided. This can be done either manually by using a simple scripting language, or by integrating scenes wh	77%					
4	Prototyping of complex plan based behavior for 3D actors C. Geiger , M. Latzel Proceedings of the fourth international conference on Autonomous agents June 2000	77%					
4	An open architecture for comic actor animation Knut Manske, Max Mühlhäuser <b>Proceedings of the fifth ACM international conference on Multimedia</b> November 1997	77%					
5	Improv: a system for scripting interactive actors in virtual worlds	77%					

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10/014,183



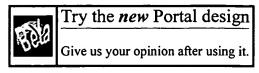
Ken Perlin , Athomas Goldberg

Proceedings of the 23rd annual conference on Computer graphics and interactive techniques August 1996

#### Results 1 - 5 of 5 short listing

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### Search Results

Search Results for: [visualization and animation and user profile and world wide web]

Found 22 of 127,944 searched.

and multiagent systems July 2003

Sea	arch within Results						
> Search Help/Tips							
Sor	t by: Title Publication Publication Date Score Binder						
Res	sults 1 - 20 of 22 short listing  \( \bigcip  \cong \co						
1	Fast detection of communication patterns in distributed executions Thomas Kunz, Michiel F. H. Seuren Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research November 1997  Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun	80%					
	A protocol for user awareness on the World Wide Web Kevin Palfreyman , Tom Rodden Proceedings of the 1996 ACM conference on Computer supported cooperative work November 1996	80%					
3 বী	Visitor awareness in the web Albrecht Schmidt , Hans-W. Gellersen <b>Proceedings of the tenth international conference on World Wide Web</b> April 2001	77%					
<b>4</b> <b>₫</b>	Interfaces: Authoring scenes for adaptive, interactive performances Patrick Gebhard, Michael Kipp, Martin Klesen, Thomas Rist Proceedings of the second international joint conference on Autonomous agents	77%					

In this paper, we introduce a toolkit called SceneMaker for authoring scenes for adaptive, interactive performances. These performances are based on automatically

generated and pre-scripted scenes which can be authored with the SceneMaker in a two-step approach: In step one, the scene flow is defined using cascaded finite state machines. In a second step, the content of each scene must be provided. This can be done either manually by using a simple scripting language, or by integrating scenes wh ...

Using the semantic web: Semantic search

77%

R. Guha, Rob McCool, Eric Miller

Proceedings of the twelfth international conference on World Wide Web May 2003 Activities such as Web Services and the Semantic Web are working to create a web of distributed machine understandable data. In this paper we present an application called 'Semantic Search' which is built on these supporting technologies and is designed to improve traditional web searching. We provide an overview of TAP, the application framework upon which the Semantic Search is built. We describe two implemented Semantic Search systems which, based on the denotation of the search query, augmen ...

6 Session 5: novel interaction: MAUI: a multimodal affective user

77%

77%

বী interface

Christine L. Lisetti , Fatma Nasoz

Proceedings of the tenth ACM international conference on Multimedia December 2002

Human intelligence is being increasingly redefined to include the all-encompassing effect of emotions upon what used to be considered 'pure reason'. With the recent progress of research in computer vision, speech/prosody recognition, and biofeedback, real-time recognition of affect will enhance human-computer interaction considerably, as well as assist further progress in the development of new emotion theories. In this article, we describe how affect, moods and emotions closely interact with co ...

Session 5: Multimodal presentation of dynamic object scenarios on the

Andrea Esuli, Antonio Cisternino, Giuliano Pacini, Maria Simi

Proceeding of the eighth international conference on 3D web technology March 2003

We describe a Web based presentation system for dynamic object scenarios. The system produces multimodal presentations based on 3D interactive animations, coordinated with adaptive spoken comments. User profiling and comments production are performed through the interaction with a human-like agent. The system has been developed as part of a research project on support tools for learning about sail racing rules and strategies. The presentation system works in conjunction with an expert authoring ...

Usage-based visualization of web localities

77%

Boris Diebold , Michael Kaufmann

Australian symposium on Information visualisation - Volume 9 December 2001 The World-Wide Web has evolved into an extremely huge but "messy" information space which is hard to overview. Sitemaps as alternative views of Web sites have been proposed to assist the user in navigating the hyperspace. As Web localities are subject to frequent change and redesign, it is especially important to provide a system for automatic generation of such sitemaps from various data sources instead of creating them manually. In this paper we present a new usage-based navigation sitemap app ...

**9** Manufacturing applications: Simulation based design for a shipyard | manufacturing process

77%

77%

D. J. Medeiros, Mark Traband, April Tribble, Rebekah Lepro, Kenneth Fast, Daniel Williams

Proceedings of the 32nd conference on Winter simulation December 2000 Discrete event simulation can be used for virtual prototyping of new manufacturing facilities. Models built for this purpose must be easy to use, flexible, and provide a realistic graphical view of the proposed system. The DESTINY project has developed models of plate processing operations to assist shipyards in modernizing their plate fabrication lines. Configuration information for a proposed line is collected via a Web interface, which then launches a program to build and execute a simulation ...

**10** Advertising and Security for E-Commerence: A lightweight protocol for

4 the generation and distribution of secure e-coupons

Carlo Blundo, Stelvio Cimato, Annalisa De Bonis

Proceedings of the eleventh international conference on World Wide Web May 2002

A form of advertisement which is becoming very popular on the web is based on electronic coupon (e-coupon) distribution. E-coupons are the digital analogue of paper coupons which are used to provide customers with discounts or gift in order to incentive the purchase of some products. Nowadays, the potential of digital coupons has not been fully exploited on the web. This is mostly due to the lack of "efficient" techniques to handle the generation and distribution of e-coupons. In this paper we d ...

**11** 1a---Links and Navigation: The look of the link - concepts for the user

77%

interface of extended hyperlinks

Harald Weinreich, Hartmut Obendorf, Winfried Lamersdorf

Proceedings of the twelfth ACM conference on Hypertext and Hypermedia September 2001

The design of hypertext systems has been subject to intense research. Apparently, one topic was mostly neglected: how to visualize and interact with link markers.

This paper presents an overview of pragmatic historical approaches, and discusses problems evolving from sophisticated hypertext linking features. Blending the potential of an XLink-enhanced Web with old ideas and recent GUI techniques, a vision for browser link interfaces of the future is being developed. We hope to stimula ...

12 Reusability and adaptability of interactive resources in Web-based

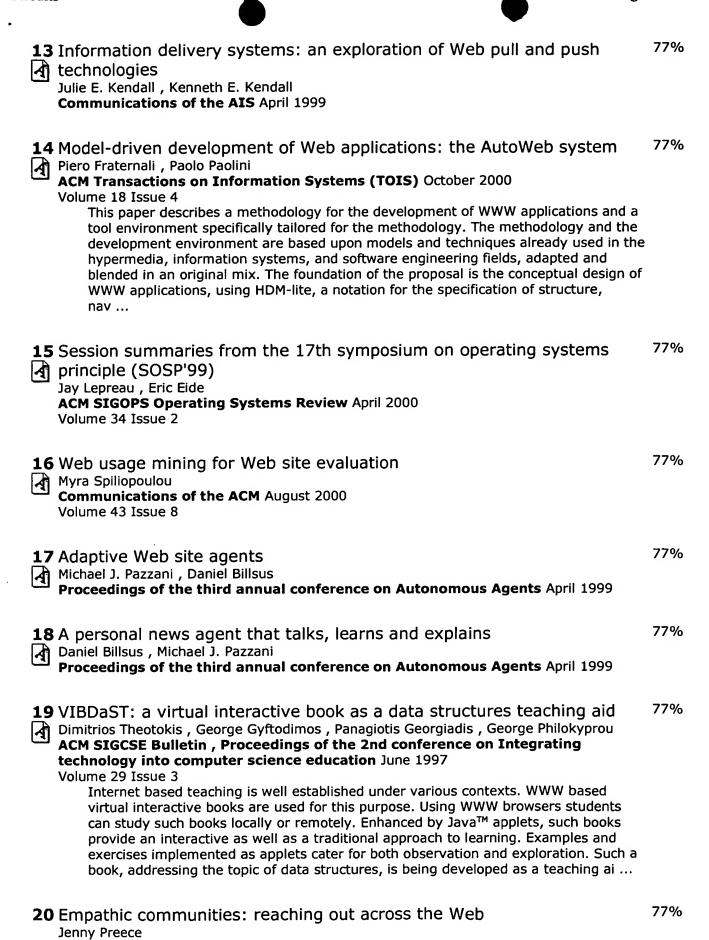
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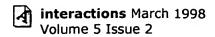
বী educational systems

Abdulmotaleb El Saddik , Stephan Fischer , Ralf Steinmetz

Journal on Educational Resources in Computing (JERIC) March 2001

The production of interactive multimedia content is in most cases an expensive task in terms of time and cost. Hence, optimizing production by exploiting the reusability of interactive multimedia elements is mandatory. Reusability can be triggered by a combination of resuable multimedia components and the appropriate use of metadata to control the components as well as their combination. In this article, we discuss the reusability aspects of interactive multimedia content in web ...





**Results 1 - 20 of 22** 

short listing



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